



MINGROOM

WHITEPAPER

ENGLISH
06-12-2022

MININGROOM IS LIVE!



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WHAT IS MININGROOM?

MiningRoom is a Play2Earn game that simulates the cryptocurrency mining process. In MiningRoom players can form and manage their own Team of Workers, which have various levels of power and which allow the mining of USDT.

Game Access Link: <https://p2ehub.link>

Official telegram group: <https://t.me/p2ehubofficial>

WHY PLAY?

MiningRoom is a revolutionary project, which combines the qualities of our famous game Minerblox, with the stability given by USDT. Its development lasted months and was achieved thanks to the experience accumulated with Minerblox, which a year after its launch is still active and profitable. The trust of thousands of players (many of whom have been with us since the beginning), is our most valuable achievement and we will always do everything to deserve it. MiningRoom is in fact designed to have potentially unlimited sustainability, thanks to its innovative game mechanics and an extremely balanced reward system. It is a game suitable for everyone, which requires very little effort, is affordable and offers very long-term profits.

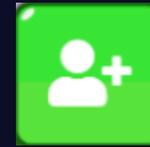
MiningRoom gives you what every P2E game should offer: security, stability, simplicity and potentially unlimited profits. Playing is believing!

GAME DYNAMICS

With MiningRoom you can:

- ❖ Mint Workers of various rarities and productivity levels (in Terahash/s)
- ❖ Create and manage one or more Teams of Workers in real time to mine USDT, the stable coin at the base of the game (1 USDT = 1 dollar)
- ❖ Mine USDT in a fully automatic and passive way with the Auto-Miner feature
- ❖ Merge your Workers to get rarer and more productive ones
- ❖ Blend common Workers to get rare ones
- ❖ Participate in weekly lotteries in USDT
- ❖ Earn R-TOKENS (convertible into USDT) with the powerful in-game referral system

WORKERS MINT



Workers are the NFTs of the game and you need to own at least 1 Worker to start mining USDT. To get them you have to follow these steps:

➤ Click on the «Mint» icon

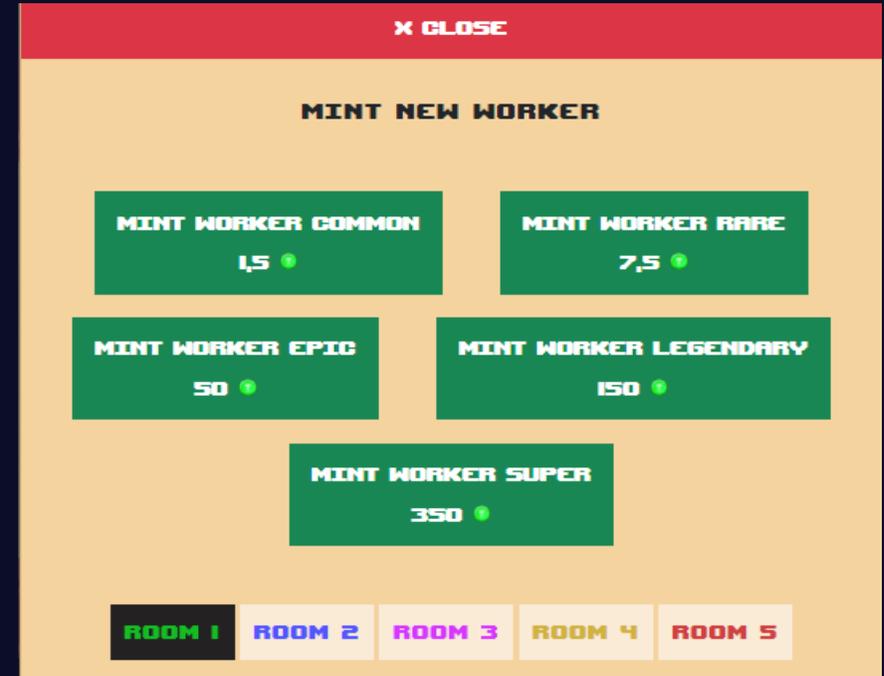


➤ Choose the rarity of the Workers you want to mint and click on the corresponding icon (COMMON 1.5 USDT, RARE 7.5 USDT, EPIC 50 USDT and LEGENDARY 150 USDT and SUPER LEGENDARY 350 USDT)

➤ Confirm the transaction on MetaMask

Once this simple procedure has been carried out, a Worker of the chosen rarity will be randomly generated, which can have a productivity between 5 T/hs and 20 T/hs.

The percentage of output of each single NFT can be found in its card, which can be consulted in the mint window by selecting the desired ROOM.



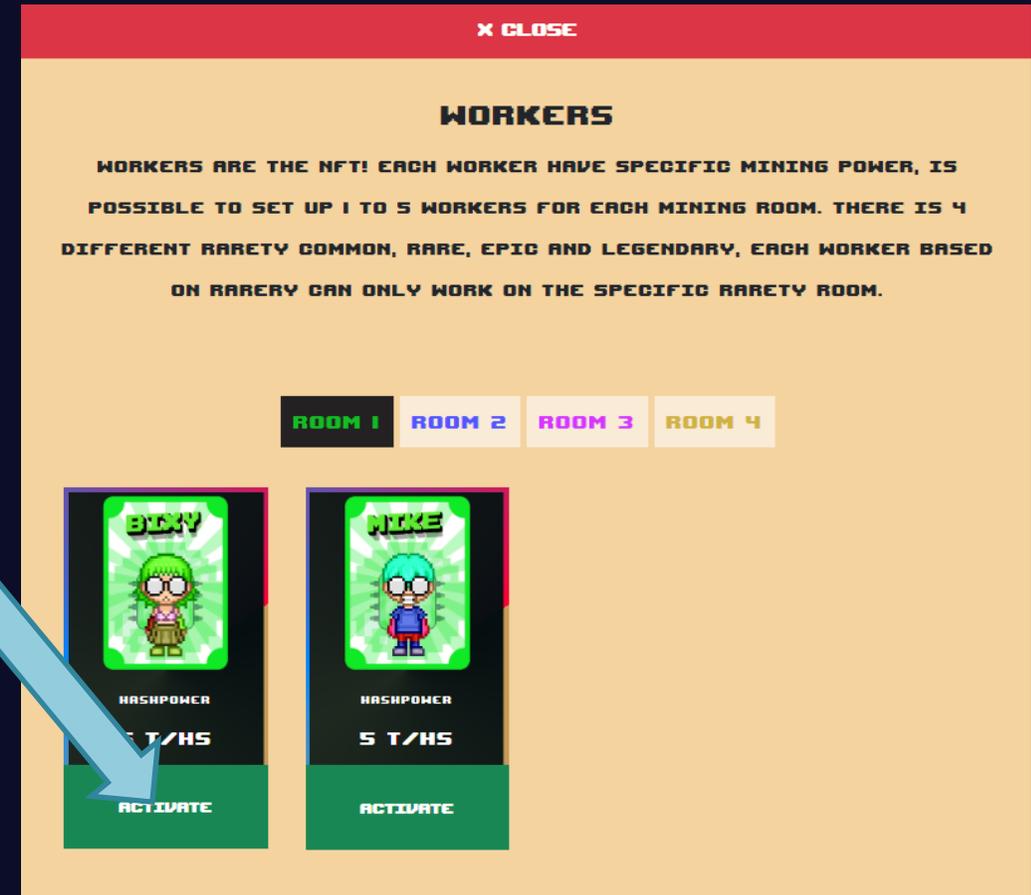
WORKERS'S ACTIVATION



Once the Workers have been obtained, you need to create your own Team, activating the NFTs in the appropriate section.

Once activated, the Workers automatically position themselves inside the Room.

Browsing through the Rooms you can select Workers of different rarities and if there are more than 5 it is recommended to activate the most productive ones.



ENERGY CONTRACT

The energy contract simulates the functioning of a real mining farm, where electricity is a fundamental element. In MiningRoom the same principle applies and only by activating and keeping the energy contract active is it possible to extract USDT.

Its operation is very simple and consists in paying a fee every 10 days to keep your Team of Workers active. Its cost is designed to be lower than the profits achieved during the contract period, but there are still some elements to take into consideration. In fact, as in reality, only starting from a certain level of efficiency and productivity profits exceed the costs of energy. Based on the Hashpower obtained with the mints, 1-2 NFTs may not be enough to obtain earnings and consequently it is always convenient to have the largest number of active NFTs in your Team (5) in order to maximize profits compared to the cost of the electricity contract, which is always the same.

We therefore recommend that you carefully evaluate the Room in which to play, based on your budget. It is always better to be able to make more mints in a room with a lower rarity, rather than a few or only one in a higher level one.

THE ENERGY CONTRACT IS ONE OF THE KEY FUNCTIONS OF MININGROOM, BECAUSE IT ENSURES THE PROJECT'S LONG-TERM SUSTAINABILITY. 25% of the fee goes into the reserve pool, while the remaining 75% is managed by the Marketing, Referral System and Management Costs Team. Thanks to this mechanic, management costs have no impact on player investments and therefore on liquidity.

The contract (10 days) has a fixed cost for each Room and is as follows: Room 1 - 0.35 USDT, Room 2 - 1.5 USDT, Room 3 - 6 USDT, Room 4 - 12 USDT, Room 5 - 24 USDT.

Having the contract inactive does not cause a loss of NFTs, which will always be available in the player's account. However, it will not be possible to activate them.

EARNINGS IN THE ROOMS

The NFTs all have the same power (from 5 T/hs to 20 T/hs) and what determines the earnings in the individual Rooms is the rarity multiplier. Indeed, each Terahash has its own value, depending on the Room:

ROOM 1: 1 T/hs = 0.01 USDT (claim time 5000 minutes)

ROOM 2: 1 T/hs = 0.01 USDT (claim time 1000 minutes)

ROOM 3: 1 T/hs = 0.06 USDT (claim time 1000 minutes)

ROOM 4: 1 T/hs = 0.17 USDT (claim time 1000 minutes)

ROOM 5: 1 T/hs = 0.35 USDT (claim time 1000 minutes)

These values can be seen within the game itself, when activating the electricity contract. The value is found within each individual Room.



NFTS MERGE AND BLEND

MERGE FUNCTION BETWEEN SAME NFTS



The merge is a strategic feature, because it gives the possibility to improve their own Workers, increasing their production power. When you get 2 or more identical NFTs you can use the merge function, which is totally random, having the same % output for all NFTs (it is different from Minerblox's merge, which instead has progressive % based on rarity). This means that it is extremely easy to obtain a 20 T/hs Worker by joining two 5 T/hs. At the same time, however, it is also possible to obtain the same NFT or a less powerful one if 2 high-level NFTs are combined (10 T/hs+), for this reason the merge is recommended especially with less productive Workers.

We remind you that it is important to maximize the efficiency of your Team, to obtain higher profits net of the electricity contract.

BLEND FEATURE (UPGRADE OF COMMON NFT)



The game also has the blend function between ROOMs, which allows you to get a higher level NFT by merging NFTs. For a rare Worker it is necessary to unite 5 common Workers and a random NFT can be obtained between 5 and 10 T/hs. For example, if I combine 5 common workers of 5 T/hs I can get a Rare worker of 10 T/hs and this allows me to greatly increase my productivity. To get an Epic NFT I need to merge 7 rare ones, to generate a Legendary NFT I need to merge 3 epic NFTs and to get a Super Legendary I need to merge 3 Legendary. Blending is very convenient, especially if I own a lot of low-level NFTs. Also in this case the % output is the same for all power levels.

TEAM MANAGEMENT AND CONTROL PANEL

The screenshot shows a control panel for a mining room. At the top, there is a progress bar for the 'AUTO-MINER' with 11756 minutes left. Below this is a green bar for the 'COMMON MINING ROOM' with an 'ENERGY CONTRACT EXPIRE' date of 2022-11-25 14:08:22. A dark purple bar shows 'ROOM REWARDS' of 0.01 T/HS. A green bar below that shows 'TOT: 11 T/HS' and 'CURRENT REWARD 0.11'. At the bottom of the panel, there are two worker cards labeled 'BILLY' and 'MIKE', followed by three grey cards with a plus sign. A blue bar at the very bottom says 'CURRENTLY MINING..'. Annotations with arrows point to various parts of the interface: a blue arrow points to the green bar, a green arrow points to the 'TOT: 11 T/HS' bar, an orange arrow points to the worker cards, a red arrow points to the 'AUTO-MINER' bar, a purple arrow points to the 'ENERGY CONTRACT EXPIRE' bar, an orange arrow points to the 'CURRENT REWARD' bar, and a blue arrow points to the 'CURRENTLY MINING..' bar.

Your total production power, in Terahash/s

Minutes remaining until the next claim

Your Workers

Minutes left until the Auto-Miner contract ends

Electricity contract and expiry date

Here you can see the Room production, in USDT

Mining activation button

N.B. You don't need to leave the game open in your browser to keep mining going. Your computer or mobile device doesn't even need to be turned on. MiningRoom does not use player resources to keep mining active.

CLAIM

The claim function allows you to claim the profits generated through the work of your Team, which will then go to accumulate in your game balance. Claims are automatic and are carried out every 5'000 minutes in Room 1 and every 1'000 minutes in Rooms 2, 3 and 4, but after the claim the mining stops and has to be restarted manually.

Once the Room has been activated, the progress bar indicates how many minutes are left until the next claim.

Claims are an integral part of the gameplay and production must be reactivated regularly to obtain a constant production of USDT. As an alternative to the claims there is the Auto-Miner, which automatically reactivates your Team.

The claim time is designed to ensure very long sustainability. However, if needed in the future it can be modified to rebalance the game economy. No changes are currently planned.

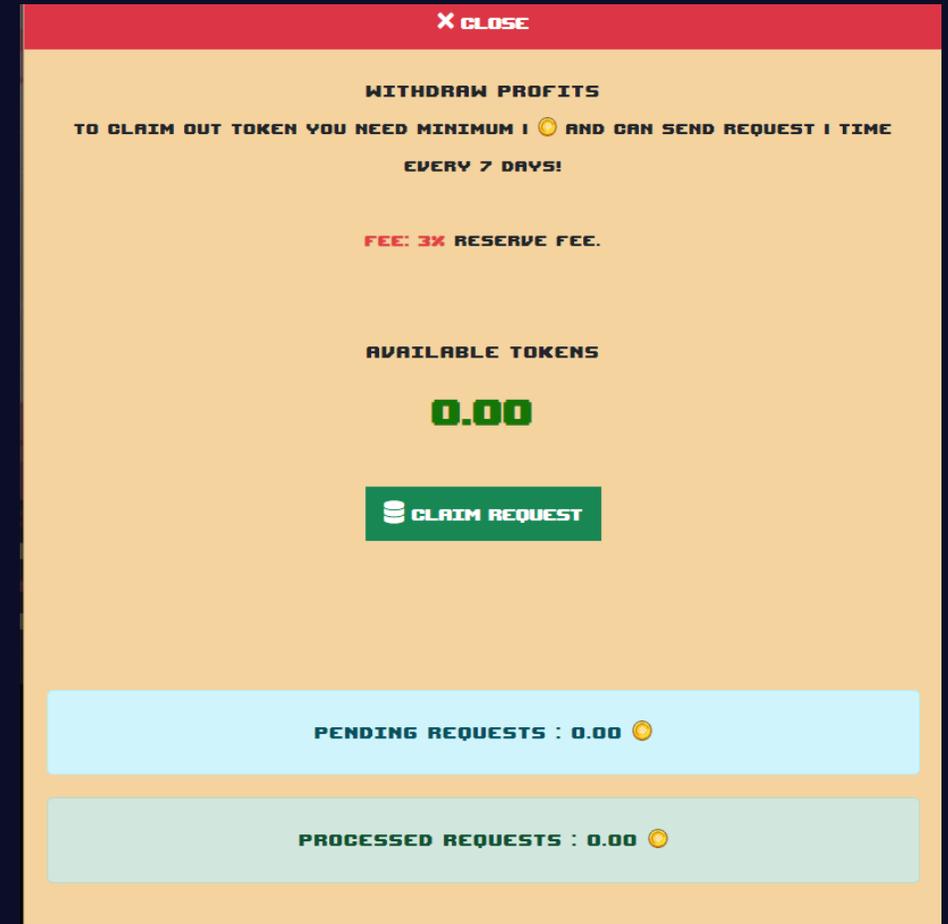
WITHDRAW

You can withdraw your profits whenever you reach a minimum balance of 1 USDT.

Withdrawals are processed between 10 and 22 UTC. Sometimes it can take longer than expected. Only write to support if the withdrawal has not arrived after 24 hours.

A small fee (3%) is applied to the withdrawal which helps to cover the management costs.

Only one withdrawal can be made every 7 days.



The screenshot shows a withdrawal interface with a red header containing an 'X CLOSE' button. The main content is on a yellow background and includes the following text: 'WITHDRAW PROFITS', 'TO CLAIM OUT TOKEN YOU NEED MINIMUM 1 🟡 AND CAN SEND REQUEST 1 TIME EVERY 7 DAYS!', 'FEE: 3% RESERVE FEE.', 'AVAILABLE TOKENS', and '0.00'. Below this is a green button with a coin icon and the text 'CLAIM REQUEST'. At the bottom, there are two light blue bars: the top one says 'PENDING REQUESTS : 0.00 🟡' and the bottom one says 'PROCESSED REQUESTS : 0.00 🟡'.

AUTO-MINER (PASSIVE MINING)



The Auto-Miner function allows automatic operation of your Team, so passive incomes. It costs 5 USDT and lasts for 10 days.

The Auto-Miner is convenient beyond a certain production level and guarantees the maximum possible profits during the period in which it is active.

The funds derived from the Auto-Miner function are divided in the same way as those from the electricity contract and thus contribute to the long-term sustainability of the project.

Attention: the use of external autoclick software is prohibited. The game has an anti-bot, which can ban your account if it detects any irregularities. A banned account cannot be recovered, so never use external software to manage the game.

RECOVERY AREA



If problems or interruptions occur while minting new NFTs or while purchasing lottery tickets (such as connection failure, browser closing, etc.), you can recover your purchases in the Recovery Area. If the area is empty, then it is possible to write to assistance who will take care of the recovery in a short time. In that case it is always helpful to note the txhash of the problematic transaction, as it will be required during support. You can view all transactions made with your wallet at bscan.com

WEEKLY LOTTERY



MiningRoom has an internal lottery, a feature accessible to all and which allows you to earn extra USDT. Each round of the lottery lasts 7 days and every ticket costs 1 USDT. To participate, you must purchase a ticket or use one obtained through events and each ticket must be played by clicking on "claim".

The claim will generate a random number between 0.01 and 200 and there are 10 paid positions. At the end of the lottery, the 10 highest numbers will win the prize corresponding to the position reached in the ranking.

Sustainability: 70% of each ticket purchased goes to accumulate in the prize pool, 30% covers part of the management costs, the tickets distributed during the events and contributes to feeding the referral system.

LOTTERY JACKPOT
31.94
50 : 7H : 56M
TOP 5 WINNERS

#1	#2	#3	#4	#5
UID 2 N° 80.16 15.97	UID 6 N° 34.75 6.39	UID 3 N° 18.53 4.79	UID 1 N° 5.71 3.19	UID 4 N° 4.93 1.6

RE-BUY TICKET

MY CURRENT NUMBER
80.16

REFERRAL SYSTEM



MiningRoom has an excellent referral system, which allows you to earn 1R-TOKENS with each person that meets the requirements. **1 R-TOKENS = 1 USDT**

To earn R-TOKENS, simply share your REFERRAL CODE with friends and acquaintances and be validated by them. As soon as they did a minimum of 5 mints, you will receive 1 R-TOKENS. Maximum 250 referrals.

Example: I send a friend my ID XXX, he must validate it by entering XXX in the referral page. As soon as he make the 5th mint I receive the prize.

The validation system has the purpose of avoiding any type of incorrect use of the referral system. It is permitted to refer to oneself in the case of opening additional accounts.

X CLOSE

[VALIDATE REFERRAL](#) [MY REFERRALS](#) [R-TOKENS](#)

MY REFERRAL CODE

6

SHARE YOUR REFERRAL CODE WITH YOUR FRIENDS AND EVERY TIME ONE OF YOUR REFERRALS COMPLETE THE REQUIREMENTS YOU WILL RECEIVE A REWARD.

TO RECEIVE A REWARD OF **1.00 R-TOKENS** YOUR REFERRAL HAS TO MINT AT LEAST WORKERS!

VALIDATE REFERRAL BY ENTERING THE PLAYER ID WHO REFERRED YOU BELOW, CAN VALIDATE ONLY 1 REFERRAL.

THE PERSON WHO REFERRED YOU NEEDS TO HAVE AT LEAST 5 WORKERS MINTED ALREADY.

ENTER PLAYER ID HERE..

VALIDATE REFERRAL

P2E MOBILE

MiningRoom can be played on mobile using:

- Android + Trust Wallet
- iOS + Metamask

In both cases, the connection to the site must take place via the app's browser

Important: The NFT Mint process or any other action involving a mobile purchase is totally supported only through the use of Trust Wallet. Contracts or NFTs purchased through other systems will be recovered, but you may need a PC or device with Trust Wallet to activate them.

SUSTAINABILITY

As already mentioned in other sections of the whitepaper, MiningRoom has been designed to ensure very long-term sustainability. Below we summarize the strengths of the project:

- **Dynamic rewards:** as in Minerblox, the rewards do not have a fixed percentage and depend on numerous factors. With the random Mint mechanism you can have more or less luck and the same goes with the use of the merge function, which at the same time guarantees total impartiality (same % of output for each NFT) and excellent chances of improving one's productivity. The average rewards are however calculated to guarantee a long life to the project and it is advantageous for all players, who can invest with peace of mind and expect them to be constant and stable over time.
- **The electricity contract:** this element is one of the key mechanics for a very long duration of the game, since it allows the liquidity deriving from the purchase of NFTs to be kept completely intact. In fact, the electricity contract goes to cover project management costs, therefore Team, marketing and general management costs (servers, etc.), and also goes to feed a reserve fund that can be used in case of emergencies (which for the moment is not absolutely expected). It also creates an important internal mechanism, for which the Team itself needs the stable and constant presence of the players within the project, a double-stranded bond. Unlike many other P2E projects, in MiningRoom the initial investment of the players for the maintenance of the project does not matter, but rather their long-term presence, and the Team will always give 100% to guarantee it.
- **Impartial NFT Mint:** the NFT Mint can only be obtained upon full payment of their price, which makes the system totally safe and impartial. In practice, the Team also has to pay full price for every single NFT, which avoids any possible abuse of the Mint function and any hypothetical external compromise. Compared to other projects, marketing will not include NFTs as compensation and all those who will be offered as a prize for events or other will have given their contribution to the liquidity. Simply put, the distribution of NFTs will never weigh on sustainability.

SUSTAINABILITY (PAGE 2)

- **External income:** MiningRoom is part of the P2E HUB project, a platform that wants to acquire more and more weight in the world of Play To Earn. Boasting numerous games and thousands of players, the platform will attract more and more external Teams and projects, with which temporary affiliation contracts will be entered into. The visibility that our HUB has costs for those who want to draw on it and these will strengthen general liquidity, which can then be redistributed between the various projects when necessary. The P2E HUB platform therefore has as its general objective self-sufficiency and economic independence.
- **Stable coin as a game engine:** USDT is a stable cryptocurrency, as a result players know that their rewards will never be jeopardized by market movements or the unstable value of a proprietary token, which is not present in MiningRoom. By guaranteeing long-term stability, the USDT also offers security to future investors, who won't have to worry about being "late" entry. In fact, we are proud to say that this trick, added to the others, makes it profitable and safe to enter the game at any time.

DISCLAIMER

The information provided in this white paper and the game features in no way constitute investment advice, market trading advice or any other type of financial or general advice and this information should not be treated as such. MiningRoom is a Play-To-Earn game and operating it should be considered a recreational activity.

HAPPY MINING!